

2 points!

1 point!

<p><b>Difference Quotient, Avg Rate of Change</b></p>	<p><math>Q = \frac{f(a+h) - f(a)}{h}</math>  <math>A(x) = \frac{f(b) - f(a)}{b - a}</math></p>	<p><b>SAME.</b> Used to calculate the <b>slope of the secant</b> line between two points on a graph of function f.</p>	<p>The <b>slope of a secant line</b> going through 2 points on the curve, averaging a range of values. This is contrasting with the <i>Instantaneous Rate of Change</i> which is the slope of the tangent line touching at <u>one point</u>, evaluating at a single, isolated moment on the curve.</p>
<p><b>Instantaneous Rate of Change</b></p>	<p>Same as <b>derivative!</b>                  Same as <b>tangent line slope!</b>  <math>f'(x)</math> at a point, x</p>	<p>It is the change in rate at a particular instant, and is the <b>derivative</b>, or <b>tangent line slope</b></p>	<p><math>Speed = s(t)</math>  <math>velocity = v(t) = s'(t)</math>  <math>acceleration = a(t) = v'(t) = s''(t)</math></p> <p><b>Speed</b> = function  <b>Velocity</b> = first derivative of speed  <b>Acceleration</b> = first derivative of velocity and second derivative of speed</p> <p>Let <math>y = x^2 - 2</math>. Find the instantaneous rate of change of y with respect to x at the point <math>x = 4</math>.</p> <p><math>y = f(x) = x^2 - 2</math>  <math>f'(x) = 2x</math>  <math>f'(4) = 2(4) = \boxed{8}</math></p>
<p><b>Constant Rule</b></p>	<p><math>f(x) = c</math>  <math>f'(x) = 0</math></p>	<p>The derivative of a constant = <b>ZERO</b></p>	<p><b>The derivative of any constant that is being added or subtracted = 0.</b>                  If the constant is being MULTIPLIED or DIVIDED, this rule does NOT APPLY. See Constant Rule Multiple.</p> <p><math>y = x^2 - 2</math>  <math>y' = \frac{d}{dx} x^2 - \frac{d}{dx} 2</math>  <math>y' = 2x - 0</math>  <math>y' = 2x</math></p>
<p><b>Power Rule</b></p>	<p><math>f(x) = x^n</math>  <math>f'(x) = n \cdot x^{n-1}</math></p>	<p>Multiply the variable's exponent <b>n</b> by the function (<b>moves to front</b>) and subtract 1 from the exponent <b>n</b>.</p>	<p><math>y = x^3</math>      <math>y = 4x^5</math>      <math>y = 2x^3 - 6x^2 + 3</math>  <math>y' = 3 \cdot x^{3-1}</math>      <math>y' = 5 \cdot 4x^{5-1}</math>      <math>y' = 3 \cdot 2x^{3-1} - 2 \cdot 6x^{2-1} + 0</math>  <math>y' = 3x^2</math>      <math>y' = 20x^4</math>      <math>y' = 6x^2 - 12x</math></p>
<p><b>Sum Rule</b></p>	<p><math>\frac{d}{dx} f(x) + g(x)</math>  <math>\frac{d}{dx} f(x) + \frac{d}{dx} g(x)</math></p>	<p>The derivative of a sum of functions is equal to the sum of their individual derivatives.</p>	<p><math>y = 2x^3 + 6x^2 + 3</math>  <math>y' = \frac{d}{dx} 2x^3 + \frac{d}{dx} 6x^2 + \frac{d}{dx} 3</math>  <math>y' = 3 \cdot 2x^{3-1} + 2 \cdot 6x^{2-1} + 0</math>  <math>y' = 6x^2 + 12x</math></p>
<p><b>Difference Rule</b></p>	<p><math>\frac{d}{dx} f(x) - g(x)</math>  <math>\frac{d}{dx} f(x) - \frac{d}{dx} g(x)</math></p>	<p>The derivative of a difference of functions is equal to the difference of their individual derivatives.</p>	<p><math>y = 2x^3 - 6x^2 - 3</math>  <math>y' = \frac{d}{dx} 2x^3 - \frac{d}{dx} 6x^2 - \frac{d}{dx} 3</math>  <math>y' = 3 \cdot 2x^{3-1} - 2 \cdot 6x^{2-1} - 0</math>  <math>y' = 6x^2 - 12x</math></p>
<p><b>Constant Rule Multiple</b></p>	<p><math>f(x) = a \cdot g(x)</math>  <math>f'(x) = a \cdot \frac{d}{dx} g(x)</math></p>	<p>The derivative of a constant multiplied by a function is equal to the constant multiplied by the derivative of the function. The constant goes to the front and hangs out.</p>	<p><math>y = 8x^5</math>      <math>y = 5x^3 + 2x^2 - 6x</math>  <math>y' = 8 \cdot \frac{d}{dx} x^5</math>      <math>y' = 5 \cdot \frac{d}{dx} x^3 + 2 \cdot \frac{d}{dx} x^2 - 6 \cdot \frac{d}{dx} x</math>  <math>y' = 8 \cdot 5x^4</math>      <math>y' = 5 \cdot 3x^2 + 2 \cdot 2x - 6 \cdot 1</math>  <math>y' = 40x^4</math>      <math>y' = 15x^2 + 4x - 6</math></p>
<p><b>Product Rule</b></p>	<p><math>a(x) = f(x) \cdot g(x)</math>  <math>a'(x) = f'g + g'f</math></p>	<p>The derivative of a product of functions is equal to:  <math>f'(x) \cdot g(x) + g'(x) \cdot f(x)</math></p>	<p><math>y = (x^2 + 2)(3x^3 - 5x)</math>      <math>f(x) = x^2 + 2</math>      <math>g(x) = 3x^3 - 5x</math>  <math>f'(x) = 2x + 0</math>      <math>g'(x) = 9x^2 - 5</math>  <math>= f' \cdot g + g' \cdot f</math>  <math>= 2x \cdot (3x^3 - 5x) + (9x^2 - 5)(x^2 + 2)</math>  <math>= 15x^4 + 3x^2 - 10</math></p>
<p><b>Quotient Rule</b></p>	<p><math>a(x) = \frac{f(x)}{g(x)}</math>  <math>a'(x) = \frac{f'g - g'f}{g^2}</math></p>	<p>The derivative of a quotient of functions is equal to:  <math>f'(x) \cdot g(x) - g'(x) \cdot f(x)</math> all divided by <math>g(x)^2</math></p>	<p><math>y = \frac{5x^2}{4x + 3}</math>      <math>f(x) = 5x^2</math>      <math>g(x) = 4x + 3</math>  <math>f'(x) = 10x</math>      <math>g'(x) = 4</math>  <math>y' = \frac{f' \cdot g - g' \cdot f}{(g)^2}</math>  <math>y' = \frac{10x \cdot (4x + 3) - 4 \cdot (5x^2)}{(4x + 3)^2}</math>  <math>y' = \frac{20x^2 + 30x}{(4x + 3)^2}</math></p>
<p><b>Chain Rule</b></p>	<p><math>a(x) = f(g(x))</math>  <math>a'(x) = f'(g(x)) \cdot g'(x)</math></p>	<p>When taking the derivative of a composite function, first take the derivative of the outer function <b>f(x)</b> then multiply times the derivative of the inner function, <b>g(x)</b></p>	<p><math>y = \sin^3 x \rightarrow y = (\sin x)^3</math>      <math>y = \cos(5x^2)</math>  <math>y' = 3(\sin x)^{3-1} \cdot \frac{d}{dx}(\sin x)</math>      <math>y' = -\sin(5x^2) \cdot \frac{d}{dx} 5x^2</math>  <math>y' = 3 \sin^2 x \cos x</math>      <math>y' = -\sin(5x^2) \cdot 10x</math>  <math>y' = -10x \sin(5x^2)</math></p>

#1 tip: If something does not make sense, google "purpose of" and/or "what is" and/or "Watch videos, ask questions, DM ME!"

## Inverse Function Theorem

$$g'(x) = \frac{1}{f'(g(x))}$$

1. Find the inverse of  $g(x)$  by switching  $x$  and  $y$  and solving for  $y$ . The inverse  $g^{-1}(x)$  is our  $f(x)$ .
2. Find the derivative of the inverse  $f(x) = f^{-1}(x)$ .
3. Plug in the original  $g(x)$  function into the new  $f'(x)$  as in the formula,  $1/f'(g(x))$  and simplify.

Remember: **slope of tangent line and derivative are the SAME THING**

## Limits

$$m_{\text{tangent line}} = \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a} = \lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h}$$

$$f'(x)$$

Calculus is the study of limits. When you see limit, think "approaching." So if there is a hole or discontinuity in the graph, you can "approach" from either side of the discontinuity and see what value the function is getting closer and closer to.

## Derivatives of Inverse Functions

$$\sin^{-1} x = \frac{1}{\sqrt{1-x^2}} \quad \sec^{-1} x = \frac{1}{|x|\sqrt{x^2-1}}$$

$$\cos^{-1} x = \frac{-1}{\sqrt{1-x^2}} \quad \csc^{-1} x = \frac{-1}{|x|\sqrt{x^2-1}}$$

$$\tan^{-1} x = \frac{1}{1+x^2} \quad \cot^{-1} x = \frac{-1}{1+(x)^2}$$

### Slope equation

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

### Point Slope Form

$$y - y_1 = m(x - x_1)$$

### Slope Intercept Form

$$y = mx + b$$

### Factoring

$$a^2 - b^2 = (a+b)(a-b)$$

$$a^3 - b^3 = (a-b)(a^2 + ab + b^2)$$

$$a^3 + b^3 = (a+b)(a^2 - ab + b^2)$$

## Dx Trig Functions

$\frac{d}{dx}$  for all

$$\sin(x) = \cos(x)$$

$$\cos(x) = -\sin(x)$$

$$\tan(x) = \sec^2(x)$$

$$\cot(x) = -\csc^2(x)$$

$$\sec(x) = \sec(x)\tan(x)$$

$$\csc(x) = -\csc(x)\cot(x)$$

## Definition of Derivative

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

## L'Hopital's Rule

$$\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \lim_{x \rightarrow a} \frac{f'(x)}{g'(x)}$$

## Derivatives DO NOT EXIST

on corners, discontinuities (hole, jump) or vertical tangents, basically if you cannot draw a tangent line.

## Implicit Differentiation solve for $y'$ or $\frac{dy}{dx}$

This allows you to find the derivative of  $y$  with respect to  $x$  without having to solve the given equation for  $y$ .

$$6x^2 + 3y^2 = 12$$

$$2 \cdot 6x^{2-1} + 2 \cdot 3y^{2-1} \cdot \frac{dy}{dx} = 0$$

Each time you differentiate  $y$ , multiply the derivative by  $\frac{dy}{dx}$  or  $y'$  (these are the same thing, "the derivative of  $y$ "), then solve the equation for  $y'$ . DONE.

$$12x + 6y \frac{dy}{dx} = 0$$

$$\frac{6y \frac{dy}{dx}}{6y} = \frac{-12x}{6y}$$

$$\frac{dy}{dx} = -\frac{2x}{y}$$

## Linear Approximation $L(x) = f(a) + f'(a)(x - a)$

Used to approximate the value of a function at a particular point,  $a$ .

- 1) Find  $f(a)$
- 2) Find  $f'(a)$
- 3) Plug in to  $L(x)$

$$f(x) = \sin^2 x, \quad a = 0$$

$$L(x) = f(0) + f'(0)(x - 0)$$

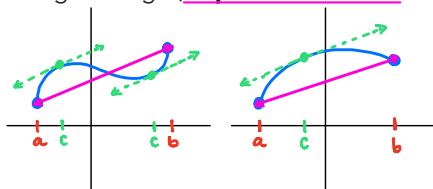
$$f(0) = \sin^2 0 = 0$$

$$f'(x) = 2 \sin x \cos x \quad f'(0) = 2 \sin(0) \cos(0) = 0$$

$$L(x) = 0 + 0(x - 0) = 0$$

## Mean Value Theorem

The slope of the tangent line (same as  $f'(c)$ ) at  $c$  is the same as the secant slope between  $f(a)$  and  $f(b)$ . At some point, the instantaneous change (**tangent line** at  $c$ ) will be the same as the average change (**slope of secant line** between  $a$  and  $b$ ).



The slope of the tangent line at  $c$  and the slope of the secant line from  $a$  to  $b$  are the same, or parallel.

To find values of  $c$  where the **tangent** and **secant** are the same, find  $f'(x)$  and **average change** and set them equal to each other, i.e.

$$f'(x) = \frac{f(b) - f(a)}{b - a}$$

## Increasing/Decreasing Extrema Max/Min

Extrema occur when there is a change in direction (mountain or valley). The CRITICAL POINT is located at the "vertex" of the change of direction, where the slope of the tangent line = 0. To find critical points, find the derivative of the function, then set it = 0 and solve. Then plug in this  $x$  value to the original function to find the location of the change of direction. Bigger = max, Smaller = min

$$y = x^2 + \frac{2}{x} \quad \text{over } [1, 4]$$

$$y' = 2x + 2 \cdot -1x^{-2} = 2x - \frac{2}{x^2}$$

$$2x - \frac{2}{x^2} = 0$$

$$x^2 \cdot 2x = \frac{2}{x^2} \cdot x^2 \quad \text{always check ENDPOINTS!}$$

$$x^3 = 1$$

$$x = 1$$

$$f(1) = 3$$

$$f(4) = 16 + \frac{1}{2} = 16.5$$

Absolute maximum  $x=4, y=16.5$   
Absolute minimum  $x=1, y=3$

Derivatives give you rate of change of function. It is the ratio of "differentials" ie (dy/dx) ||| A differential is the change in a single variable. Ex: Find the differential, means find y' (or dy)